

Name:

Date:

## Student Exploration: Solving Linear Systems (Slope-Intercept Form)

Vocabulary: slope-intercept form, solution, substitution method, system of linear equations

Prior Knowledge Questions (Do these BEFORE using the Gizmo.)

1. Joe's favorite basketball team is the Tigers. Joe's favorite basketball team is in first place

right now. What can you conclude?

2. If y = x + 4 and y = 3x + 2, what must be true about x + 4 and 3x + 2?

Why? \_\_\_\_\_

## Gizmo Warm-up

In the Solving Linear Systems (Slope-Intercept Form) Gizmo, you can use graphing or algebra to solve **systems** of linear equations like y = x + 4 and y = 3x + 2.

On the **CONTROLS** tab, select the top equation. Set *m* to 1 and *b* to 4 to graph the equation y = x + 4. Then select the bottom equation. Set *m* to 3 and *b* to 2 to graph the equation y = 3x + 2. (To quickly set the value of a slider, type the number into the text box to the right of the slider and press **Enter**.)



Check solution at point

1. Mouseover the purple intersection point. What are the coordinates? (\_\_\_\_, \_\_\_)

In the space to the right, substitute the coordinates of the intersection point (the *x*-coordinate for *x*, and the *y*-coordinate for *y*) into each equation and simplify.

Is each equation true?

3. The **solution** of an equation contains the value or values that make the equation true. Select **Check solution at point**. Drag the green point on top of the purple point.

What do you notice?

Activity A:	
Solving by graphing	

Get the Gizmo ready:

• On the **CONTROLS** tab, be sure **Check solution** at point is turned on.



- 1. Consider the system y = -2x + 7 and y = 4x 5. (Do not graph the system in the Gizmo yet.) These equations are in **slope-intercept form**, which is y = mx + b, where *m* is the slope, and *b* is the *y*-intercept.
  - A. Fill in the table to find the *y*-value of each equation for each given *x*-value.
  - B. Plot the points for y = -2x + 7 on the grid to the right. Draw a line through the points to graph y = -2x + 7. Then plot the points for y = 4x 5 and draw a line through the points to graph y = 4x 5.
  - C. Graph y = -2x + 7 and y = 4x 5 in the Gizmo. Drag the green point to each of the points you plotted on the grid.

Do any of these points represent

solutions of both equations?

D. Mouseover the purple intersection point and plot it on the grid.

What are the coordinates of the purple intersection point? (\_\_\_\_, \_\_\_)

E. In the space to the right, substitute the coordinates of the intersection point into each equation and simplify.

Is each equation true?

Drag the green point to this point to check.

- F. Which point represents a solution of both equations? (\_\_\_\_, \_\_\_)
- G. Do you think there are other (*x*, *y*) points that are solutions of this system?

Why or why not?

(Activity A continued on next page)





## Activity A (continued from previous page)

- 2. On the CONTROLS tab, turn off Check solution at point. Consider the system of equations y = 4x + 6 and y = 4x - 8.
  - A. Sketch the graphs of y = 4x + 6 and y = 4x - 8 on the grid to the right. (First graph the y-intercept, b, then use the slope, *m*, to find another point on the line.) Graph the system in the Gizmo to check.
  - B. How are the two lines related?



3. Graph each system of equations by hand. Then use the graph to find the solution. If the system has a solution, substitute the coordinates into each equation and simplify. Show your work in the space below the graphs. Check your answers in the Gizmo.





Activity I	B: Get the Gizmo ready:
Solving substitut	<ul> <li>On the CONTROLS tab, be sure Check solution at point is turned off.</li> </ul>
1. Consic this sys	ler the system of equations $y = x + 2$ and $y = -2x + 8$ . One way to find the solutior stem is to use a graph. Graph the system in the Gizmo.
What is	s the solution of this system? (,) Why?
2. You ca	an also use an algebraic method called the <b>substitution method</b> to solve the sys
<i>y</i> = <i>x</i> +	2 and $y = -2x + 8$ .
A.	If $y = x + 2$ and $y = -2x + 8$ , what do you know about $x + 2$ and $-2x + 8$ ?
B.	Express the relationship between $x + 2$ and $-2x + 8$ as a single equation.
	You just used substitution, because you substituted $x + 2$ for $y$ in $y = -2x + 8$ .
C.	Solve $x + 2 = -2x + 8$ for x. Show your work in the space to the right.
D.	In the space to the right, substitute the x-value above into $y = x + 2$ and simplify.
	What is the value of $y$ ?
E.	In the space to the right, substitute the x-value into $y = -2x + 8$ and simplify.
	What is the solution? (,)
	Select the SOLUTION tab to check your work.

(Activity B continued on next page)

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## Activity B (continued from previous page)

- 3. Consider the system of equations y = -x + 3 and y = 4x + 8.
  - A. Use the substitution method to find the solution of this system. Show your work to the right.
  - B. What is the solution of this system? (\_\_\_\_, \_\_\_) Check in the Gizmo.
- 4. Consider the system of equations y = 3x + 1 and y = 3x 4.
  - A. Use the substitution method to find the solution of this system. Show your work to the right.
  - B. Is the last line above true? \_\_\_\_\_ What does that tell you about the solution

of this system?

Check your answer in the Gizmo.

C. Experiment with more systems in the Gizmo. In general, when does a linear system

have no solution?

- 5. Use the substitution method to solve each system of equations. Show your work in the space below each system. Then use the Gizmo to check your answers.
  - A. y = x + 3B. y = -4x + 1*y* = 2*x* + 8 Solution: \_\_\_\_\_ y = -4x - 5 Solution: