

Na	me: Date:			
	Student Exploration: Mouse Genetics (Two Traits)			
Vo	cabulary: allele, genotype, phenotype, probability, Punnett square			
	ote to teachers and students: This Gizmo was designed as a follow-up to the Mouse Genetics ne Trait) Gizmo. We recommend doing that activity before trying this one.]			
Pri	or Knowledge Questions (Do these BEFORE using the Gizmo.)			
1.	A single coin is flipped four times. What do you think is the most likely outcome?			
	A. Four heads B. Three heads, one tail C. Two heads, two tails D. One head, three tails E. Four tails F. All are equally likely			
2.	What do you think are the odds of getting four tails in a row? Explain your answer.			
Gizmo Warm-up On the Mouse Genetics (Two Traits) Gizmo, drag mice into the Parent 1 and Parent 2 spaces, and then click Breed to see their offspring. Experiment with different combinations of parent mice. 1. What must be true to have offspring with black fur?				
2.	What must be true to have offspring with white fur?			
3.	What must be true to have offspring with black eyes?			
4.	What must be true to have offspring with red eyes?			

5. What must be true to have offspring with red eyes and white fur? _____

Get the Gizmo ready:

Exploring inheritance

• Click Clear.



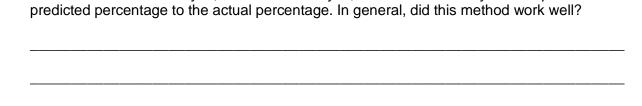


Question: What patterns appear when two traits are inherited?

1.	Observe: Breed a black-fur, black-eye mouse with a white-fur, red-eye mouse. Click Breed several times, and then drag two of the offspring into the Holding Cages below. Move the cursor over a mouse to see its genotype , or allele combination.
	A. What is the genotype of the black-fur parent?
	B. What is the genotype of the white-fur parent?
	C. What are the genotypes of the offspring?
2.	Analyze: The probability of an event is the likelihood that it will happen. Probability can be expressed as a percentage, such as 75%, as a decimal (0.75), or as a fraction (3/4).
	What is the probability that an offspring mouse will have black fur and black eyes?
3.	Predict: Click Clear, and move the two mice from the Holding Cages into the parent box.
	What do you expect the offspring of these mice to look like?
4.	Experiment: Click Breed , and record the genotypes of the offspring on a sheet of paper. Repeat this several times to see a variety of offspring. What genotypes do you see?
5 .	Extend: Turn on Show statistics , and click Breed until there are 100 offspring.
	A. How many offspring have black fur and black eyes?
	B. How many offspring have black fur and red eyes?
	C. How many offspring have white fur and black eyes?
	D. How many offspring have white fur and red eyes?



Activity B:	Get the Gizmo ready:		
Probability and genetics	Click Clear.Use the Gizmo to Ff ee parent.	o create an <i>Ff Ee</i> parent and an	
equal to the product of	their independent prob	the probability of both events occu abilities. For example, if there is a /2 = 1/4 chance of getting two hea	1/2 chance of
Question: When trait	s are inherited, what is	s the probability of each offsprir	ng's genotype?
consider each trait	separately. Fill in the P	ait combination such as black fur a unnett square for each trait. Ther of red eyes. Express each probabi	determine the
Parent 1 fur ge Parent 2 fur ge		Parent 1 eye genotype: Parent 2 eye genotype:	
Probability of b	lack fur: ——	Probability of red eyes: -	
	oly the probabilities toge r answer as a fraction a	ether to find the probability of black	fur <i>and</i> red
	on Show statistics . Che until there are 500 offsp	eck that the parent mice genotype oring.	s are <i>Ff Ee</i> and
A. How many	of the offspring had blad	ck fur and red eyes?	
B. What perce	entage of offspring had b	plack fur and red eves?	



4. On your own: Use this method to find the probabilities of other offspring trait combinations, such as black fur/black eyes, white fur/black eyes, and white fur/red eyes. Compare each



Activity C:

square

Expanded Punnett

Get the Gizmo ready:

- Click Clear.
- Use the Gizmo to create two Ff Ee parents.

		Fur co	olor
_		Black	White
Š	Black	123	136
Š	Red	125	116
ш	Total	500	

Introduction: A second method for calculating the probability of each offspring's genotype is to use an expanded Punnett square.

Question: How can a 4x4 square model the inheritance of two traits?

1. <u>Model</u>: Each parent mouse will contribute one **allele** for fur color and another for eye color. If a parent mouse is *Ff Ee*, there are four possible allele combinations the parent could pass to its offspring: *FE*, *Fe*, *fE*, and *fe*. The combinations are written along the top and sides of the expanded Punnett square, as shown below.

Fill in the empty spaces to complete the square. Then write the probability of each offspring's **phenotype** (physical appearance) in the spaces to the right. Express each probability as a fraction and as a percentage.

			Parent 1		
		FE	Fe	f E	f e
	FE	FF EE	FF Ee		
Parent 2	Fe				
Pare	f E				
	f e				

Black fur, black eyes: ——	%
Black fur, red eyes: ——	_%
White fur, black eyes: ——	9

White fur, red eyes: —

2. <u>Experiment</u>: Check that **Show statistics** is turned on. Be sure there are two *Ff Ee* parents. Click **Breed** until there are 500 offspring. Write the results in the table below.

Trait combination:	Black fur, black eyes	Black fur, red eyes	White fur, black eyes	White fur, red eyes
Number:				
Percentage:				

- 3. Analyze: How well did the results match the predictions of the Punnett square? _____
- 4. On your own: Try other parent combinations. Use any method to predict the percentages of each offspring's phenotype. Use the Gizmo to test your predictions.

