

Name: \_

Date: \_

## **Student Exploration: Triple Beam Balance**

Vocabulary: fulcrum, lever, mass, rider, triple beam balance

**Prior Knowledge Questions** (Do these BEFORE using the Gizmo.)

1. A **lever** is a long beam that is set on a pointed **fulcrum**. A heavy rock is placed on a lever, as shown. Draw an arrow where you should push down to lift the rock most easily.



2. Suppose you wanted to balance the rock with a smaller rock. Where would you put the smaller rock? Draw a smaller rock on the diagram above so that it balances the big rock.

## Gizmo Warm-up

A **triple beam balance** is a type of lever that is used to measure **mass**, or the amount of matter in an object. An object with an unknown mass is placed on the measurement tray. On the other side of a fulcrum, a set of sliding weights, called **riders**, slide on beams to balance the object.



Practice using the balance in the Triple Beam Balance Gizmo.

- 1. Where is the fulcrum of this lever? Circle and label its location on the diagram above.
- 2. How do you balance the object on the measurement tray?



Activity:	Get the Gizmo ready:	
Measuring mass	• Set all the <b>Riders</b> to 0.	

## Question: How is a triple beam balance used to find mass?

1. Observe: The riders have masses of 10 grams (top), 100 grams (middle), and 1 gram (bottom). Drag the 100-gram rider to 300. At this position it balances a 300-gram mass.

What happens to the **pointer**?

2. Compare: Place each object on the measurement tray, one at a time. Which objects have a mass greater than 300 grams? \_\_\_\_\_

How do you know?

- 3. Measure: Move the **100-gram rider** back to **0**. Place the **light bulb** on the tray.
  - Move the **100-gram rider to the right**, one notch at a time, until the pointer sinks. • Now move the 100 gram rider back to the left one notch. (The pointer should lift up.)
  - Move the 10-gram rider to the right, one notch at a time, until the pointer sinks below the **zero mark**. Now move the rider back to the left one notch.
  - Slowly move the **1-gram rider** until the pointer lines up with the **zero mark**. •
- 4. Calculate: The mass of the light bulb is the sum of the values on each rider. To get a magnified view of the **1-gram rider**, place the cursor over that rider. (Each tick mark represents 0.1 g.)

100-g rider: \_\_\_\_\_ 10-g rider: \_\_\_\_\_ 1-g rider: \_\_\_\_\_

Mass of the light bulb: \_\_\_

Note: Because the position of the 1-g slider can be estimated to the nearest 0.01 g, the mass measurement is typically recorded to the nearest hundredth. For example, we would write 201.32 g or 146.70 g if the slider is exactly on a 0.1-g tick mark.

5. Practice: Use the Gizmo to find the mass of the other objects. Write their masses below.

Paper clips: \_\_\_\_\_ Cone: \_\_\_\_\_ Cube: \_\_\_\_\_

