



Name: \_\_\_\_\_

Date: \_\_\_\_\_

## Student Exploration: Classifying Triangles

**Vocabulary:** acute, equilateral, isosceles, obtuse, right, scalene

**Prior Knowledge Questions** (Do these BEFORE using the Gizmo.)

1. **Right** angles are angles that measure  $90^\circ$ . Which sign to the right has right angles at its vertices? \_\_\_\_\_



2. **Acute** angles are angles that measure more than  $0^\circ$  and less than  $90^\circ$ .  
**Obtuse** angles are angles that measure more than  $90^\circ$  and less than  $180^\circ$ .

A. How does an acute angle look different from a right angle? \_\_\_\_\_



B. Which sign has acute angles at its vertices? \_\_\_\_\_

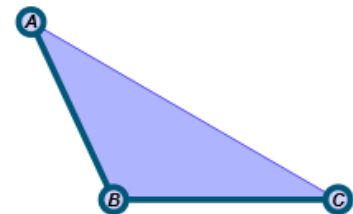


C. Which sign has obtuse angles at its vertices? \_\_\_\_\_

### Gizmo Warm-up

In the *Classifying Triangles* Gizmo, you can create and manipulate triangles. You can also measure sides and angles of your triangles to classify them and explore their properties.

1. Under **Condition**, select **No conditions**. Drag the vertices to create a triangle with one obtuse angle. Select **Show angle measure tool** to open a Gizmo protractor. To measure an angle, attach the protractor's "donuts" to 3 points as shown to the right.



A. What is the measure of the obtuse angle? \_\_\_\_\_

B. Measure the other two angles. What kind of angles are they? \_\_\_\_\_

2. Look at the **Angle-based classifications** list. The green check marks show you which names apply to the current triangle shown in the Gizmo.

A. Based on its angles, what kind of triangle is this? \_\_\_\_\_

B. Drag the vertices to see more triangles like this. What defines an obtuse triangle?  
\_\_\_\_\_





**Activity A (continued from previous page)**

4. Select **No conditions**. Then drag *A* until there is a green check mark next to **Equilateral**.

A. Use the Gizmo rulers to measure the three sides. What is true about the sides in this equilateral triangle? \_\_\_\_\_

Drag the vertices to experiment with a variety of equilateral triangles to check if this is always true.

B. Under **Condition**, select **Three sides congruent**. Drag the vertices to create a variety of triangles. List all the classifications that apply to these triangles.

\_\_\_\_\_

C. Under **Condition**, select **Three congruent angles**. Drag the vertices to look at more triangles. What are all the classifications that apply to this type of triangle?

\_\_\_\_\_

5. Select **No conditions**. Drag the vertices of the triangle around. Watch the **side-based classifications** as you do.

A. If a triangle is not isosceles or equilateral, what does it have to be? \_\_\_\_\_

B. Experiment with the triangle, using the Gizmo rulers to measure the sides. What do you think defines a **scalene** triangle? \_\_\_\_\_

\_\_\_\_\_

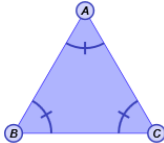
6. Create several of each type of triangle in the Gizmo. Then sketch two different examples of each type of triangle in the space below.

A. right scalene

B. obtuse isosceles

C. acute equilateral



<b>Activity B:</b> <b>Multiple-condition triangles</b>	<u>Get the Gizmo ready:</u> <ul style="list-style-type: none"> <li>• Be sure <b>No conditions</b> is selected.</li> </ul>	
---	---	---

1. Triangles can be classified by their side and angle measures (listed below). In the Gizmo, try to create a triangle for each pair of classifications in the table (for example, “acute scalene”). If you can, sketch an example. If not, write “not possible” and explain why not.

	Scalene	Isosceles	Equilateral
Acute			
Right			
Obtuse			

2. Look at the table above. One of the triangles can be classified in three different ways.

A. What three triangle classifications can all be true at the same time?

\_\_\_\_\_

B. How is it possible for all three of these classifications to be true at the same time?

\_\_\_\_\_

\_\_\_\_\_

